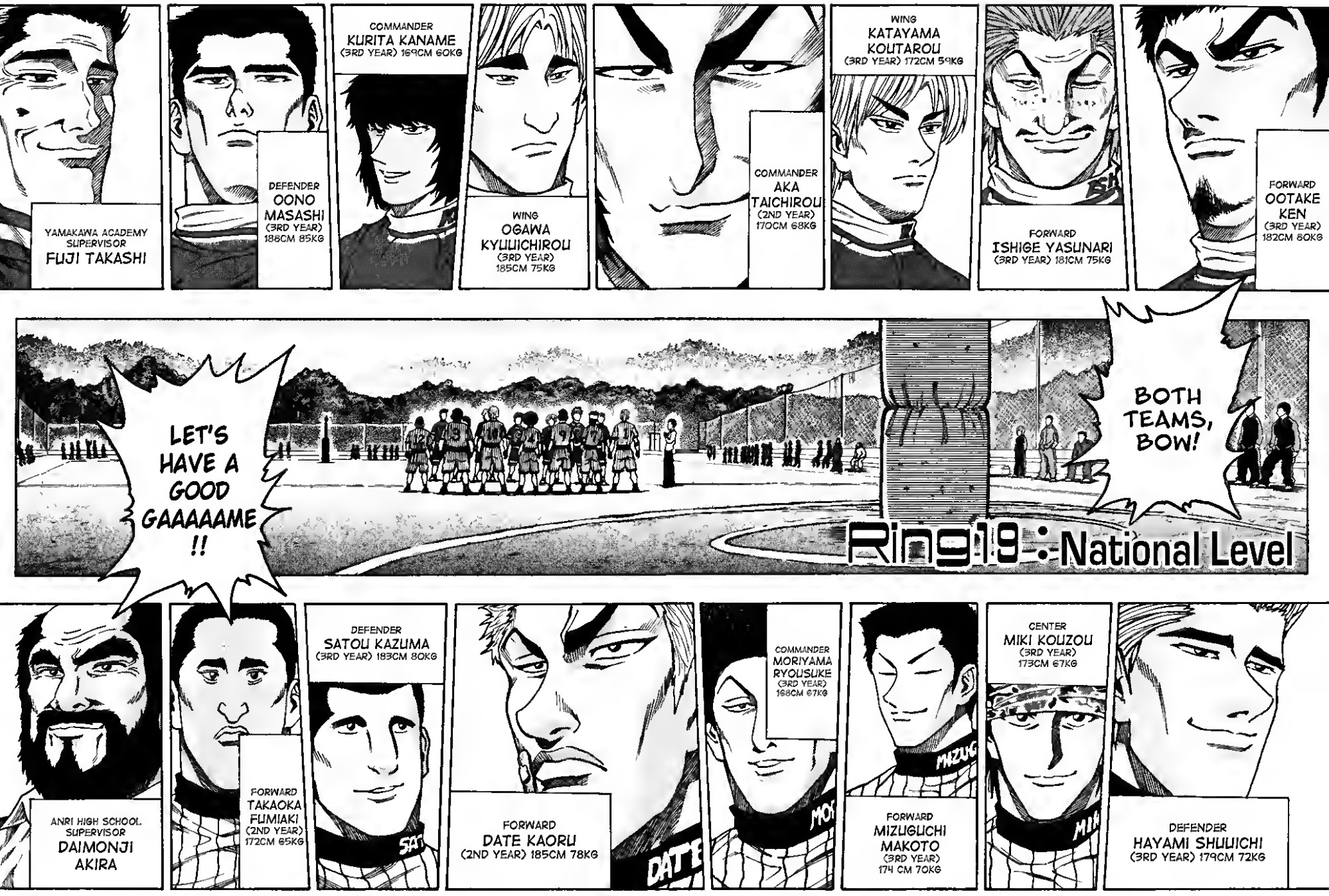
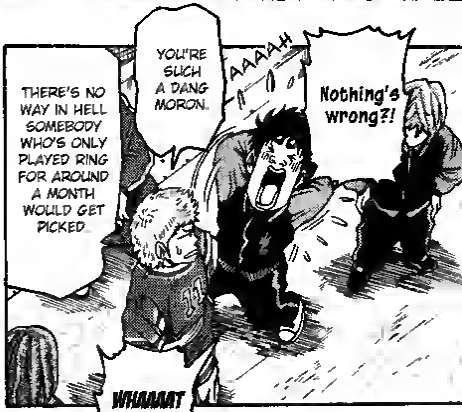
ALLLLLL RIGHT, LET'S GET STARTED!
ALL RIIIIGHT, LET'S DO THIS!!
RIGHT!
SFX. ZAH
THE MATCH OF YAMAKAWA ACADEMY VS ANRI HIGH SCHOOL WILL NOW BEBGIN!
NOW THEN,


YAMAKAWA ACADEMY SUPERVISOR
FUJI TAKASHI
DEFENDER
OONO MASASHI
(3RD YEAR)
186CM 85KG
COMMANDER
KURITA KANAME
(3RD YEAR) 169CM 60KG
WING
OGAWA KYUUICHIROU
(3RD YEAR)
185CM 75KG
COMMANDER
AKA TAICHIROU
(2ND YEAR)
170CM 68KG
WING
KATAYAMA KOUTAROU
(3RD YEAR) 172CM 59KG
FORWARD
ISHIGE YASUNARI
(3RD YEAR) 181CM 75KG
FORWARD
OOTAKE KEN
(3RD YEAR)
182CM 80KG
LET'S HAVE A GOOD GAAAAAME !!
BOTH TEAMS, BOW!
Ring 19 - National Level
ANRI HIGH SCHOOL SUPERVISOR
DAIMONJI AKIRA
FORWARD
TAKAOKA FUMIAKI
(2ND YEAR)
172CM 65KG
DEFENDER
SATOU KAZUMA
(3RD YEAR) 183CM 80KG
FORWARD
DATE KAORU
(2ND YEAR) 185CM 78KG
COMMANDER
MORIYAMA RYOUSUKE
(3RD YEAR)
168CM 67KG
FORWARD
MIZUGUCHI MAKOTO
(3RD YEAR)
174 CM 70KG
CENTER
MIKI KOUZOU
(3RD YEAR)
173CM 67KG
DEFENDER
HAYAMI SHUUICHI
(3RD YEAR) 179CM 72KG

SFX: PURU... PURU... (QUIVERING)

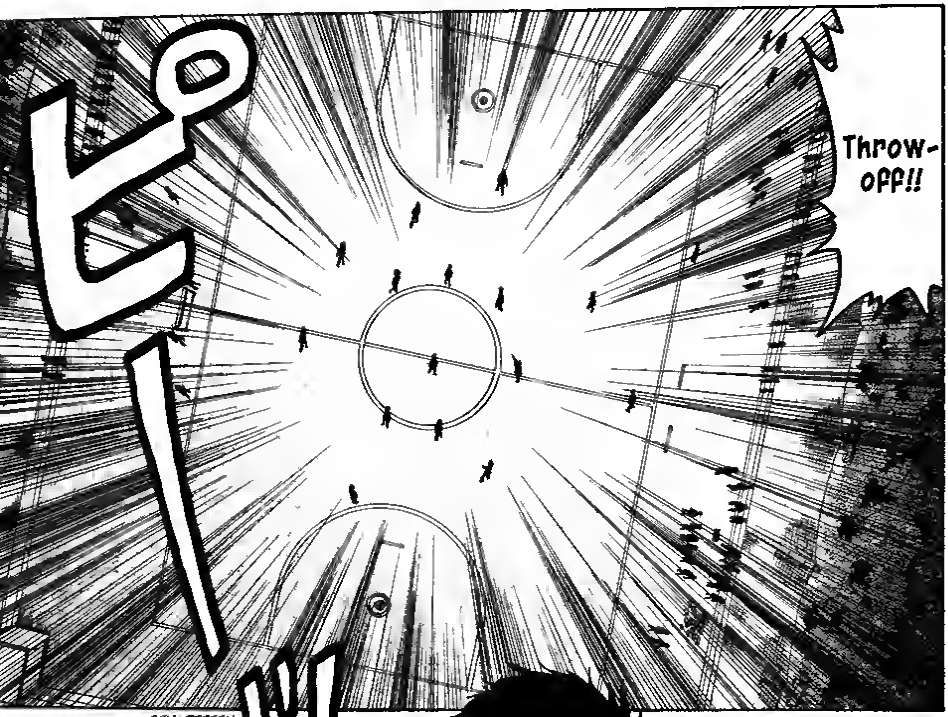
THAT'S MESSED UP. AIN'T IT? THERE'S DEFINITELY SOMETHING WRONG HERE.
HUH?!
SUPER-VISOOOOOR! WHY AM I NOT ON THAT TEAM?!
NOTHING'S WRONG


THERE'S NO WAY IN HELL SOMEBODY WHO'S ONLY PLAYED RING FOR AROUND A MONTH WOULD GET PICKED
YOU'RE SUCH A DANG MORON.
AAAAH
Nothing's wrong?!
WHAAAT ?!!

YAMA GAKUU UUUU!
FIGHT!!!
WHUH ...?
SFX: WAH
GOOOOO !!!
OOOO-OOOH.
HMPH
YAMAGAKU'S REALLY INTO THIS...
GOOOOO, SERI-OUSLY !--?
HAYA
4
12

IF WE UNDER-ESTIMATE THEM, WE'LL BE DEVOURED ...!!
NOW THEY'RE 3RD YEARS... AND THEY HAVE THE GENIUS AKA ON TOP OF THAT. WE'LL REALLY NEED TO PAY ATTENTION TO THIS YEAR'S YAMAGAKU...
WHEN OOTAKE-KUN AND HIS GRADE ENTERED THE SCHOOL 2 YEARS AGO...
IT WAS FEARED THAT YAMAGAKU'S ERA MAY BE COMING
ANYHOW, IS IKKI HERE YET?
YOU IDIOT! CARELESSNESS AND PRIDE BRING ABOUT DEFEAT!
YAMGAKU'S NO MATCH FOR US, SUPERVISOR!
IT'LL BE FI~~~NE. WE'RE A CHAMPIONSHIP TEAM THIS YEAR!
THIS IS SERIOUSLY GETTING ME ON EDGE...
GEEZ... WHAT'S OUR A-TEAM REGULAR DOING.....
HE SAID HE'D BE HERE AROUND AN HOUR LATE...
LOOKS LIKE HE OVERSLEPT ...
ANRI HIGH SCHOOL 2ND YEAR
NODA CHIGUSA

*THIS IS DETERMINED BY COIN-TOSS (LIKE SOCCER).

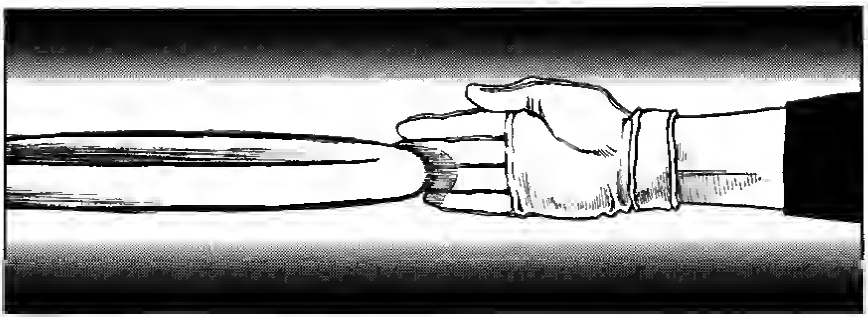


SFX: PIIIIH

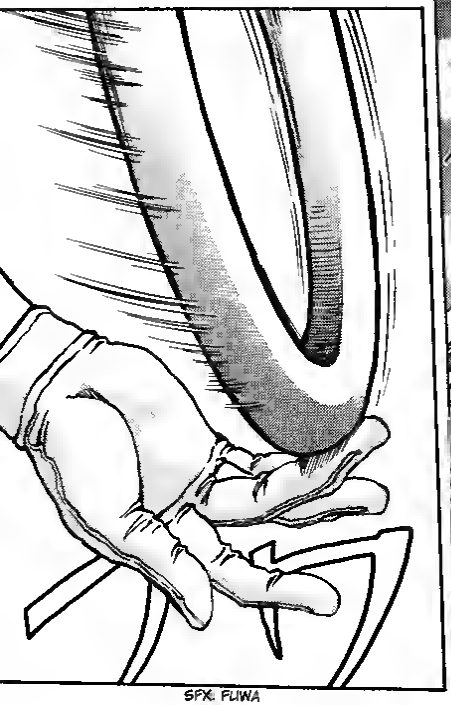
GO, GO, LET'S GO, LET'S GO, ANRI!!!
GO, GO, LET'S GO, LET'S GO, ANRI!!
Push, push, Anri!!!
Push, push, Anri!!
Move, move, Anri!!
Move, move, Anri!!!
MOVE, MOVE, ANRI! PUSH, PUSH, ANRI!
AND MAN, THEY HAVE WA------Y MORE PEOPLE THAN WE DO...
SO THAT'S WHAT NATIONAL-LEVEL CHEERS ARE LIKE...?
O..... OOH, AWESOME .....
MAGAKU

HEEY, SUMMER! YOU ALONE CAN LEAVE!!
KEH. SO LAME. I'M NOT DOIN' THAT...
G... GO GET 'E~~M, YAMAGAKU ~~~~!!
WE CAN'T LET THEM BEAT US!!
HEY, YOU GUYS, DON'T JUST STAND THERE ADMIRING, LET'S HEAR SOME VOICES!
WHAT SORTA CHEER IS THAT?
YEAH, YEAH, YEAH!!
THE PITCHER'S SHAKIN' IN HIS BOOTS!!
HEY, THE OPPOSING PITCHER'S SCAAAAARED!!
A~~~ ~IGH, GEEZ!! OKAY!!
Hoi!
OOOOOOKAY, LET'S GO!
Aka!
SFX: SHU

SFX: SU...



SFX: SHURURURU



SFX: FUWA

SFX: GYURURURU

YES, SIR!
DATE! KOUZOU!
BOTH OF YOU, CHECK HIM!
SO AKA'S THE COMMANDER ...?
SFX: DAH
Hoh!
Yeah, it's no problem!
KU RU KU RU
YOU SURE ?
!
KURI-SAN, I CAN CARRY THIS ON MY OWN.
SFX: ZAH
!
THEY'RE COMING !!
DON'T PLAY AROUND, AKA!!

GUH
Woop-
SFX. BAH
SFX: DON
SFX: GUIH
—sie!
—And ...!

BUT HE PULLED THE GUY'S ARM FOR AN INSTANT.
BY USING JUST THE RIGHT AMOUNT OF FORCE AND WITH JUST THE RIGHT ANGLE, THE REF DIDN'T SEE IT,
IT WAS DIRTY, BUT IT WORKED ...
...IT WAS A FOUL...
ER, HOW'D AKA-SENPAI EVEN GET PAST THAT FIRST GUY...?!
THEY'RE COVERING HIM REALLY FAST!!
HUH?
SFX: ZUOOOO
YOUR PLAYS LIKE THAT ARE WHAT PISS ME OFF...
.....
I WISH YOU'D JUST CALL IT A REALLY TIGHT PLAY..... IF THE WHISTLE DOESN'T BLOW, IT'S A GOOD PLAY.
FOUL-TAROU .....

I'M GONNA LEAVE YOU IN THE DUST...!!
HEH.
YOU AIN'T TAKIN' A SINGLE STEP PAST ME...!!
LOOK OUT BEHIND YOU!!
DON'T STOP RUNNING, AKA!!
SFX: WAH
He's sur-rounded !!
It's an "Othello" !!
!!

CARRY IT TOGETHER !!
FOLLOW HIM UP, KURI!!
OTHELLO ?
YEAH.
IN RING WHEN YA GET CAUGHT BETWEEN TWO PLAYERS LIKE THAT, IT'S CALLED "OTHELLO".
IT'S THE POSITION WHERE THE RING GETS STOLEN MOST OFTEN FROM.
'CAUSE A PERSON CAN'T SEE BEHIND THEM.
DAMN.
WHAT A PAIN IN THE ASS.

SFX: DON
MUO

RAA
UWAAA!
HE WENT STRAIGHT THROUGH!!!

HE'S SO FAST!!!!
H...

UOH ?!

NOW THROW IT, FAST, AKA!!
NICE!
WOAAAAH! HE FORCED HIS WAY OUT OF THAT PINCER!!

For real ?!
MAAAAAN, I'M REALLY CORNERED NOW!!
SFX. ZAH

BREAKING THROUGH THIS DEFENSE ALONE IS A HERCULEAN TASK..... THAT'S WHY I TOLD HIM TO THROW IT FAST.
THIS IS ANRI HIGH SCHOOL'S ACTIVE PRESS.

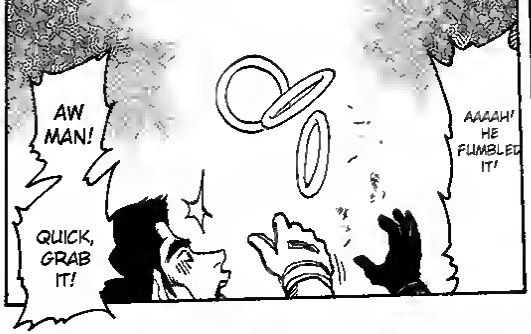
IT'S INSANE HOW FAST BACKUP CAME!!
DID THEY PREDICT THAT HE'D GET PAST THEM?!!

BUT WE'VE GOT "HEIGHT"... HIS PASS SHOULD MAKE IT...!

WELL THAT'S BECAUSE ANRI'S TEAM HAS GREAT DEFENSE.....
MM .....
THE ONLY CHOICE HERE IS TO GET AROUND THEM WITH A PASS.

Ooh!
OONO-SAN'S 188CM TALL SO HE CAN GET OVER THEM!!
THROW IT IN FRONT OF THE GOAL!!
AKA!
SFX: DAH
IT'S A BATTLE IN FRONT OF THE GOAL!!
WE'VE GOT TALL GUYS IN THE MIDDLE, YAMAGAKU!!
SFX: BIH
We can score first with this!
THIS LINEUP
MA——N,

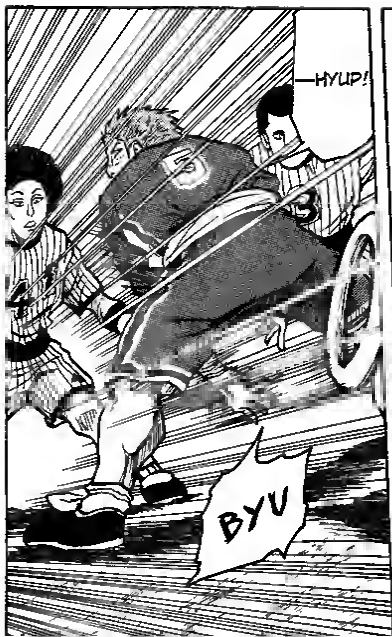
DON'T ALL JUMP AT THE SAME TIME!!
WE'RE AT A HEIGHT DISADVANTAGE!
BOTH TEAMS ARE GONNA GRAB FOR IT!!
IT'S UP IN FRONT OF THE GOAL!!
SFX: BABAH
UOH!
ALL RIGHT!
Now, jump!!
LIWAAA! YUP, YAMAGAKU'S GOT IT!!
YEA AAA AAH !!
NOW SHOOT, OONO!!


AW MAN!
QUICK, GRAB IT!
AAAAH! HE FUMBLED IT!

Muh!
UOH!

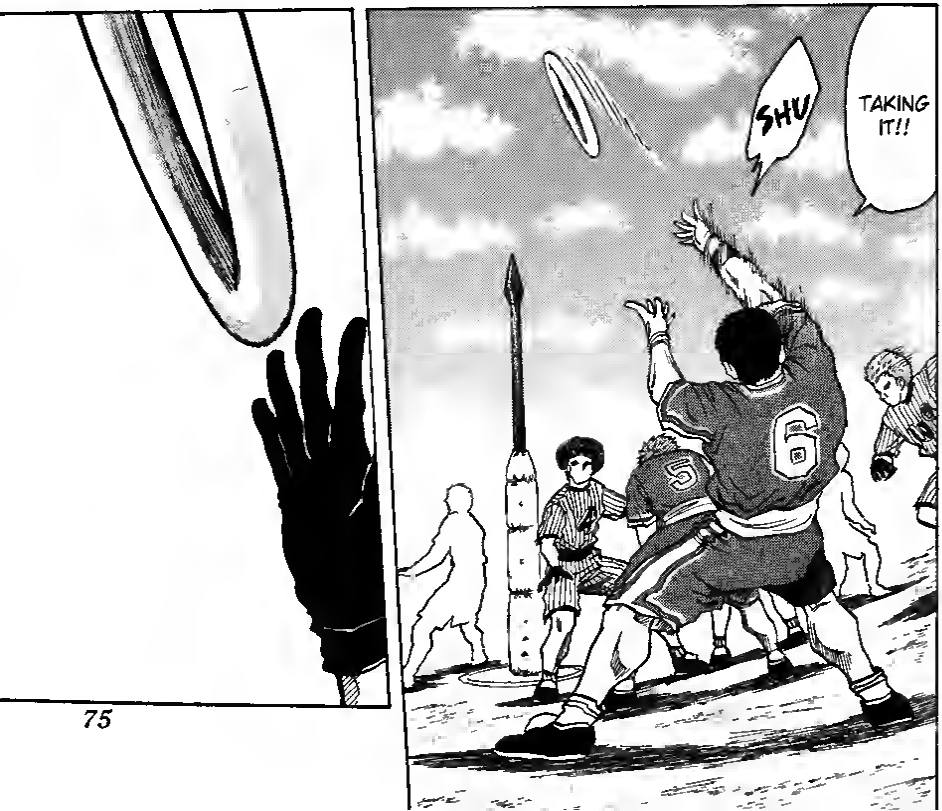
Nice, IshIge!!
UORAH!
WATCH OUT BELOW YOU!

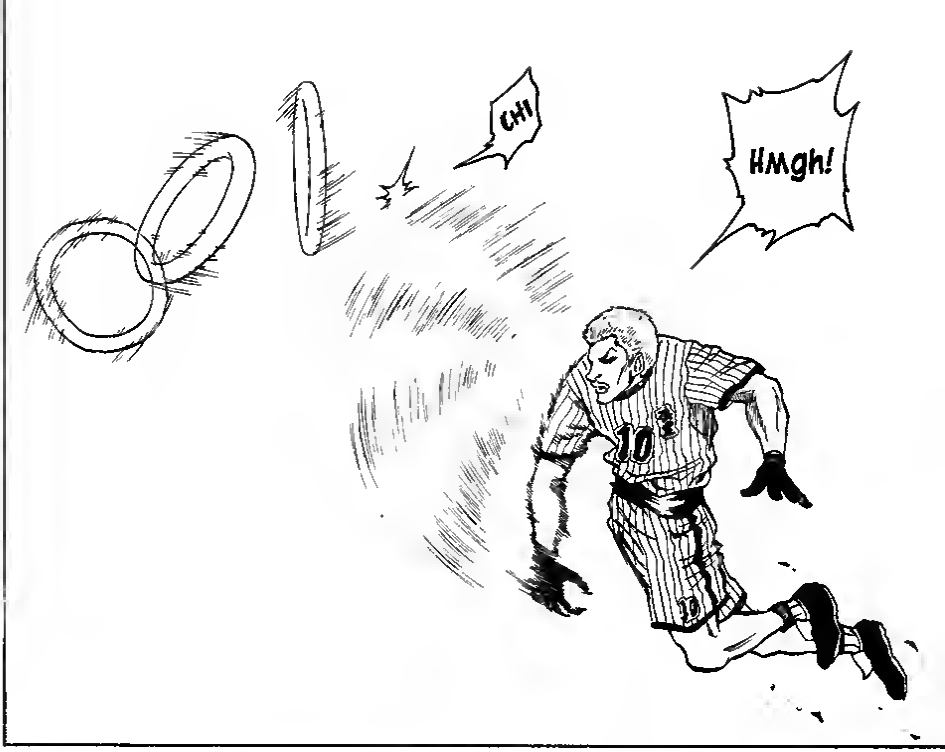
SFX: GAH BAH


—HYUP!
BYU

SFX ZUDA
Pres-sure!!
UOH

KEN!!
SFX BASHI

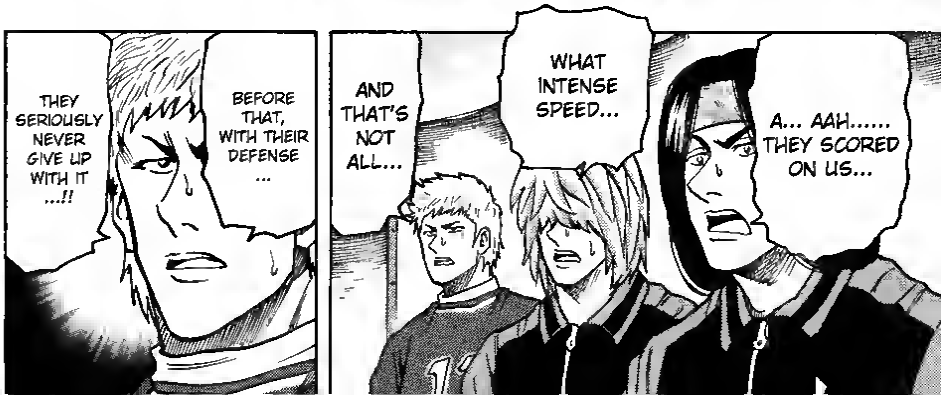

SHU
TAKING IT!!



SFX. BASHIH

TH...
UWAAAA! THEY TOOK IIIIIIIIIT!!!
THEIR DEFENSES ARE GOOD!!!
THAT'S IT, RUN!!
SFX DON
ANRI'S FAST!!
UOO !!
BA AAA ACK !!

UWAA AAAA! THEY SCOOORED !!!
BAAAA AAAAM !!
ANRI TAKES THE FIRST POINT!!
Ou!
NICE ONE!!
All riiii-ight!
THAT'S ONE POINT!!


THEY SERIOUSLY NEVER GIVE UP WITH IT ...!!
BEFORE THAT, WITH THEIR DEFENSE ...
AND THAT'S NOT ALL...
WHAT INTENSE SPEED...
A... AAH..... THEY SCORED ON US...

BUT IF YOU WANT TO KEEP WINNING MATCHES AND GO AFTER TITLES, IT'S A DIFFERENT STORY.....
IF ALL YOU WANT IS TO GET THE SINGLE POINT IN FRONT OF YOUR EYES, YOU JUST NEED TO HONE YOUR ATTACK POWER...
ANRI'S SPECIALITY FORM HAS SHOWN ITSELF...!
A SWIFT ATTACK FROM AN IRON DEFENSE ...
WITHOUT A STABLE DEFENSE, A KING CAN'T MAKE A NAME FOR HIMSELF .....!!
WHAT YOU NEED MOST OF ALL IS "DEFENSE" ...!!
NOW THEY'RE GETTING COCKY...
SO THIS IS NATIONAL LEVEL, HUH.....?
.....

- Both the offense and defense aren't allowed to touch the poll. Also, you are not allowed to set foot inside the goal circle. If the defensive side purposefully touches the poll or steps inside the circle, the offensive side is given 1 free-throw. On the other hand, if the offensive-side performs the same foul, then the defense does a throw-off from the place the foul occurred.

- Blocking the ring in mid-air when it's shot by an opponent is allowed, but once the ring starts to fall in mid-air, if the right is higher than the height of the poll (3 meters) that ring can not be touched (Like interference in basketball). However, just like in basketball, if a teammate of the player that shot the ring is close to the goal, they can catch it and shoot it straight-away (Like an alley-oop in Basketball).

- When switching in and out players, if the subbing-in player is standing on the court before player subbing-out has not passed the sub line or is in any way not completely out of the court, it is a foul (A sub-referee always checks). However, regarding substituting an injured player, by the main referee's discretion, the injured player can leave the court by whatever sideline is closest.

RING VOLUME 3

RAW PROVIDER: KEWLO210
TRANSLATOR: KEWLO210
CLEANER: HIGHBSKY
TYPESETTER: HIGHBSKY, KEWLO210

THANK YOU FOR DOWNLOADING OUR RELEASE
VISIT OUR SITE AT HIWAMATANOBORU.COM